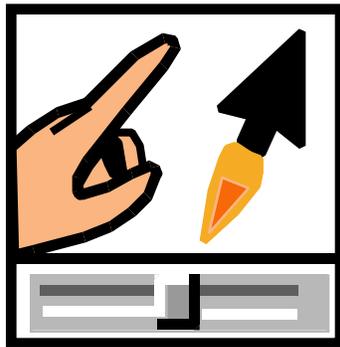


Adapting Software Through the Use of



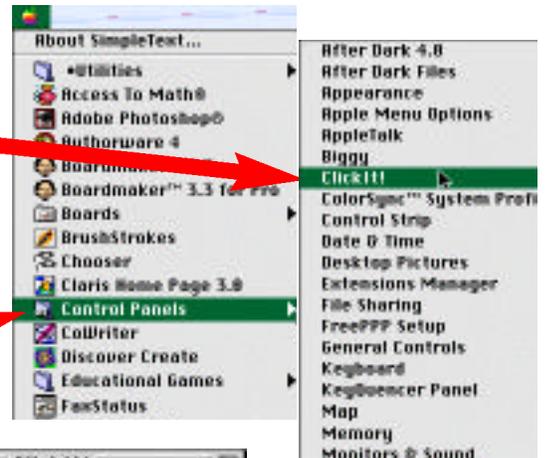
ClickIt!

**Darren Avey
&
Mark Ammons**

ClickIt! Outline

I. Enabling ClickIt!

1. Click on the **Apple Menu** and Drag down to **Control Panels** and drag over to **ClickIt!**.



2. Click **On** to make ClickIt! active.



File Edit Styl Item Page View Utilities

You will notice that the first letters in each of the menus is now underlined.

Hot Spots are used to add Intellikeys Adaptive Keyboard & Adaptive Switch accessibility to a program

II. Adding Hot Spots to a Program

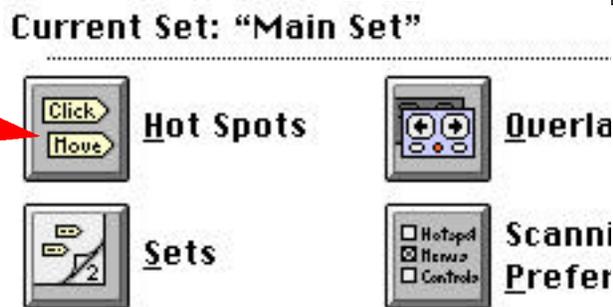
1. Open the program you wish to add the hot spots too.

2. Hold the **control** key (**ctrl**) on the keyboard and hit the **space bar**.

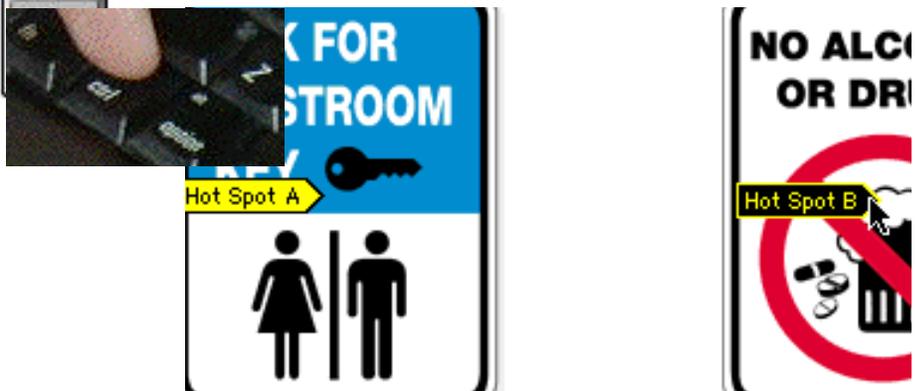
3. The Clickit! window will appear.



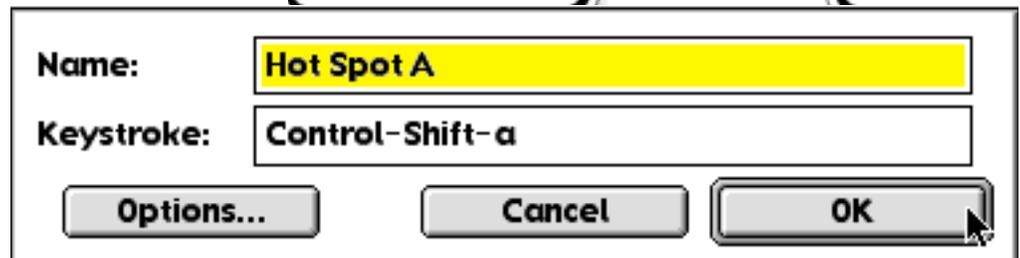
4. Click on the **Hot Spots** button.



5. Hold down the **control(ctrl)** key and click on the parts of the screen that need hot spots.



6. Each time you click while holding down the **control** key, the hot spot dialog will appear.



*Make note of the functions that are listed in the **Keystroke** box. These Functions will be used to create the an Intellikeys overlay.*

7. Click **OK** & add more hot spots

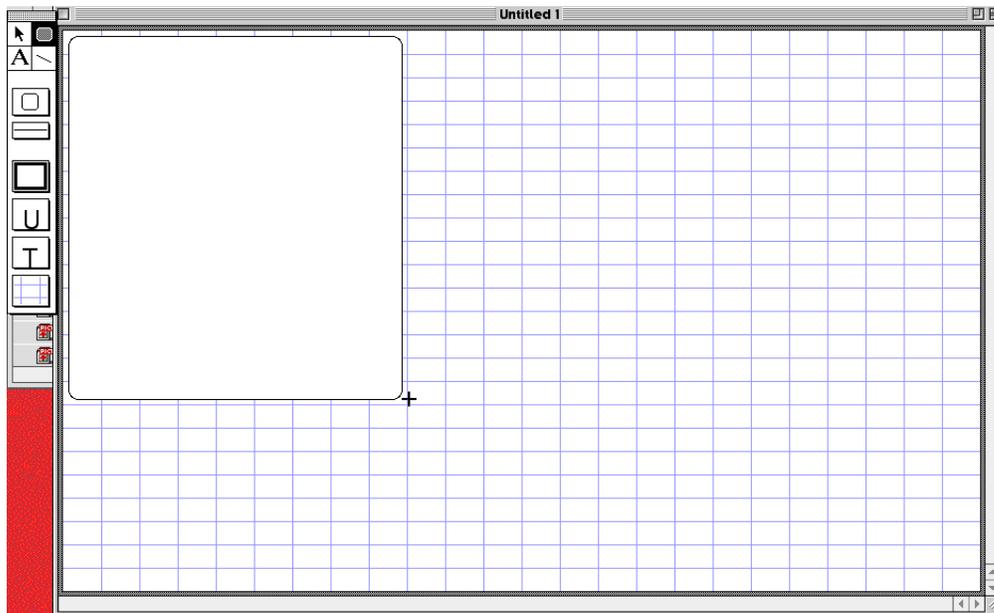
8. Press the **esc** (escape key) to exit clickit.

You are now ready to create an Intellikeys Overlay

III. Setting up an Intellikeys Overlay to use Clickit Hot Spots

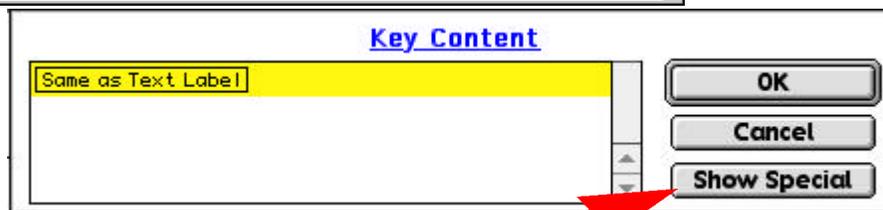
1. Create a Cell

- a. Click on the  or Cell Creation Tool.
- b. Click & Drag to create a cell.



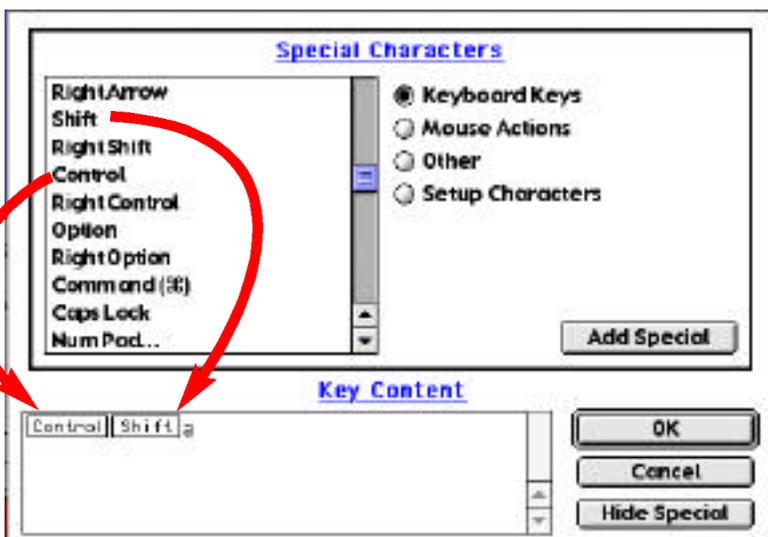
2. Double-click on the cell.

3. The **Key Content** window will appear at the bottom of the overlay window.



4. Click on **Show Special**

5. The **Special Characters** window will appear.



6. Add the **Keystroke** info from each of the hot spots you created.

Each key should have 3 commands:

1. Double-click on **Control**

2. Double-click on **Shift**

3. Type the letter **Example: a**

*The Commands will all appear in the **Key Content** window.*

7. Click **OK**.

8. After finishing the overlay. Save the overlay & Quit Overlay Maker.

You are now ready to attach the new Overlay to the program

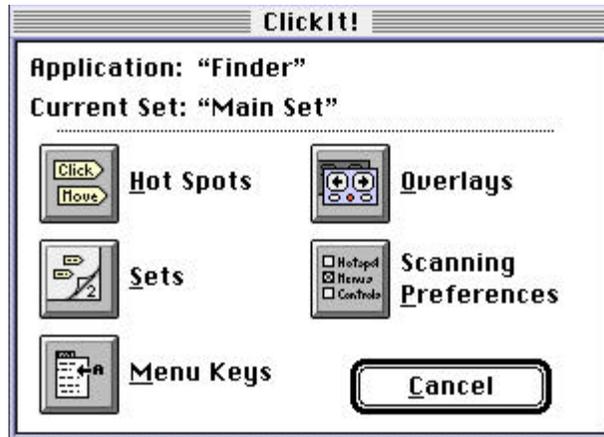
III. Attaching an Overlay Using Clickit!

1. Open the program to which you want an overlay attached.

2. Hold down the **control** key (**ctrl**) on the keyboard and hit the **space bar**.

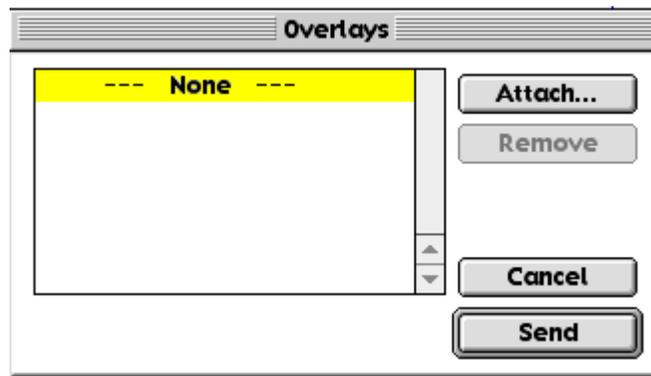
3. The **Clickit!** window will appear.

4. Click on the **Overlays** button.



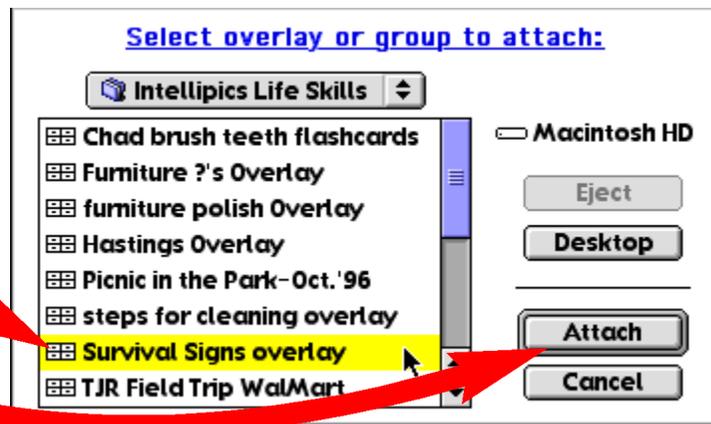
5. The **Overlay** dialog box will appear.

6. Click on **Attach**.



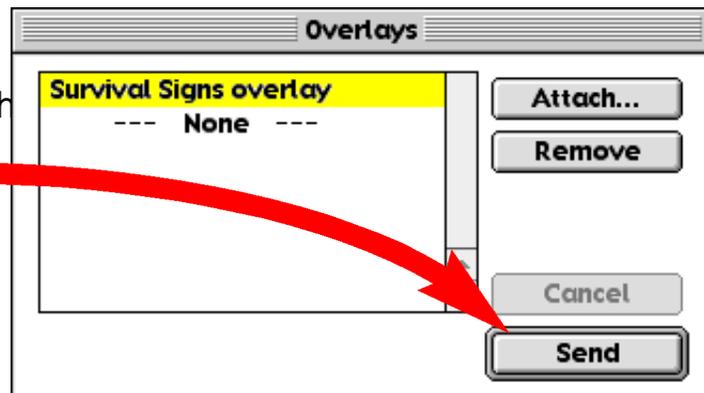
6. Click on the overlay you wish to attach to the currently open program

7. Click the **Attach** button.



8. The Attach dialog will reappear showing

9. Click **Send**.



If the Intellikeys is attached properly the overlay will be sent.